

Public Housing Waiting List Opening

📅 February 28 – March 21, 2024

🏠 Public Housing

The Boise City / Ada County Housing Authorities (BCACHA) will begin accepting pre-applications for potential placement on the Public Housing waiting lists on February 28, 2024.

What is Public Housing?

The Boise City – Low Rent Public Housing and Section 8 New Construction properties house families in three high-rise buildings: Capitol Plaza and Franklin Plaza consist of studio apartments (357 sf), one bedroom (472 sf) and two bedroom apartments (717 sf); Shoreline Plaza has one bedroom apartments (600 sf). Ada County – Low Rent Public Housing are five duplexes with two- and three-bedroom units scattered within Boise.

Do I Qualify?

Applicants for the BC-LRPH and Section 8 New Construction Properties must meet the following qualifications to be eligible:

- 1 The household must be low-income (80% or below Area Median Income), AND
- 2 Applicant must be a person who has U.S. Citizenship or eligible immigration status; AND
- 3 The household must be one where the Head of Household, co-head or spouse is age 62 or older, OR the Head of Household, co-head or spouse is disabled

Applicants for the AC-LRPH must meet the following qualifications to be eligible:

- 1 The household must be low-income (80% or below Area Median Income), AND
- 2 Applicant must be a person who has U.S. Citizenship or eligible immigration status



How Do I Apply?

Submit a pre-application online at www.bcacha.org between February 28 and March 21, 2024.

For more information, please visit www.bcacha.org or call 208-345-4907.

If an applicant has a disability and requires a reasonable accommodation, or has extenuating circumstances that prevent them from applying online, please contact our office at (208) 345-4907.

It is the policy of the BCACHA to see that every individual regardless of race, religion, color, sex, gender identity, national origin, sexual orientation, familial status, or disability shall have equal opportunity in accessing affordable housing.